

Numerik Summary HS17

# Tablet notes

Week 1	QR-decomp. theorem, uniqueness (10)
1. Computing with matrices and vectors (1)	Householder reflections (12)
Fixed point / floating point representation (2)	SVD, singular values, rank/range theorem (18)
Machine numbers, absolute & relative error (3/4)	SVD in Eigen (21)
Axiom of roundoff analysis (5)	Generalized solutions by SVD (22)
Notation, Libraries, dense matrix storage formats (7-9)	SVD Moore-Sherman pseudo inverse (23)
Computational effort, asymptotic complexity (10/11)	Week 5
Cost of basic operations (12)	SVD optimization: norm-constrained extrema (1)
some tricks to reduce complexity (13)	best-low rank approx (2)
Week 2	PCA (4)
Hidden summation, Kronecker products (1-3)	Total least squares (8)
Cancellation, roots, diff. quotient (4)	Constrained least squares, Lagrange (10)
Numerical stability, backward/mixed stable (9)	via SVD (11)
2. Direct methods for solving LSE (12)	4. Filtering (13)
Gauss elimination (13)	properties of filter (14)
LU-decomposition (14)	impulse response (15)
Block elimination (16)	discrete convolution (18)
Week 3	Week 6
Low rank modification (1)	discrete periodic convolution (1)
Sherman-Woodbury formula (2)	Circulant matrix, disc conv $\rightarrow$ disc period conv (2)
Sparse linear systems (3)	DFT, EVIEW circulant matrix (4)
Storage, COO triplet (4)	Inverse of Fourier matrix (6)
Direct solution of sparse LSE (9)	Diagonalizable FT, DFT (7)
3 Direct methods for linear least squares (11)	note on total least squares (8)
examples (11)	example on convolution (9)
least squares solution, existence (14)	disc conv via DFT, conv theorem, FFT (13-15)
kernel, range, normal equation, uniqueness (15-16)	Week 7
Generalized solution, uniqueness (16)	FFT (1)
Moore-Penrose pseudo inverse (19)	Frequency filtering via DFT (3)
Week 4	2D DFT, Filtering with 2D DFT (7)
Stability, extended normal equat. (1-2)	2D convolution theorem (9)
Orthogonal transformations (3)	
QR-decomposition, Gram-Schmidt (6)	

Week 7 (continued)		Continuous local Lagrange interpolants	(5)
5 Data interpolation in 1D	(11)	error estimate	(6)
piecewise linear interpolation	(13)		
hat functions, interpolant for p.l. interp	(14)	7 Numerical quadrature	(9)
matrix representation	(15)	affine pullback	(10)
Global polynomial interpolation, horner scheme	(17)	QF with Lagrange interpolation, Newton-Cotes	(12)
Lagrange interpolation, existence & uniqueness	(18-19)	Gauss Quadrature	(14)
		Sufficient order condition, maximal order	(15-16)
Week 8		Legendre polynomials, Gauss-Legendre QF	(20)
Lagrange, Complexity, Matrix representation	(1-2)	Week 12	
Barycentric interpolation	(2)	quadrature error for $C^r$ -functions	(2-3)
Newton basis	(3)	increase of nodes	(4)
Runge's phenomenon	(5/6)	Composite Quadrature	(6)
Aitken-Neville scheme	(6)	Week 13	
Divided difference scheme + Horner scheme	(8)	8 Iterative methods	(1)
		Bisection	(2/3)
Week 9		Fixed point iterations	(5)
Splines, Spline space	(1)	Order of convergence, linear convergence	(6/7)
Cubic spline interpolation	(2)	quadratic conv: Newton iteration	(8)
6. Approximation of functions in 1D	(6)	Secant method for derivatives	(11)
Global polynomials, Taylor approach	(7)	Nonlinear systems of equations, equiv norms	(13)
Bernstein approximation	(8)	local & global convergence	(14)
		Fixed point iterations in $\mathbb{R}^n$ , Banach, conditions	(14/15)
Week 10		Newton's method in $\mathbb{R}^n$	(17)
Jackson's theorem	(2)	Failure examples	(20)
Jackson's theorem on arbitrary intervals	(3-4)	Damped Newton	(21)
Affine pullback, transformation under affine pullb.	(4-5)	Week 14	
Lagrange approx scheme	(7)	Unconstrained Optimization	(1)
algebraic, exponential convergence	(8)	Optimization with differentiable functions	(3)
representation of interpolation error	(9)	Convex optimization	(4)
global $L^\infty$ estimate	(10)	methods in 1D: Newton, Golden section search	(5/6)
Chebyshev interpolation	(11)	Methods in ND: Gradient descent	(8)
Chebyshev polynomials	(13)	Newton's method	(11)
Chebyshev theorem, minimal polynomials, cheb. nodes	(14-15)	BFGS method (quasi Newton)	(12)
Chebyshev estimate	(16)		
Lebesgue constant	(18)		
implementation of Chebyshev interpolation	(22)		
Week 11			
implementation of Chebyshev with Fourier	(1)		
piecewise polynomial Lagrange interpolation	(4)		

# Code snippets

## Lambda functions

```
auto func = [&globalVar] (int x) {return globalVar + x;};
```

## Eval lambda functions

```
x.Unary Expr(Func);
```

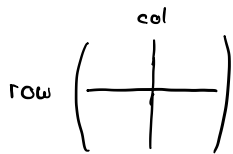
```
Iterate 20, 21, 22, ...
```

```
for (int i=0, i ≤ N, ++i) int n = 1 << i;
```

## Matrix dimensions

A is  $m \times n$

```
m = A.rows()
n = A.cols()
```



## Solve $Ax = b$

```
FullPivLU<MatrixXd> B = A.fullPivLU();
PartialPivLU<MatrixXd> B = A.partialPivLU(); // if A is invertible
ColPivHouseholder<MatrixXd> B = A.colPivHouseholderQR();
Full -- A: Full Piv --
TriangularView<MatrixXd, Upper> B = A.triangularView<Upper>();
Lower Lower
```

```
SparseLU<SparseMatrix<double>> B;
B.analyzePattern(A); B.factorize(A); // sparse matrices
```

```
VectorXd b = B.solve(b);
```

## C++ vectors

```
std::vector<int> v;
v.push_back(42);
int m = v[0];
v.size();
std::sort(v.begin(), v.end());
v.pop_back();
for (auto it=v.begin(); it != v.end(); ++it) {
    cout << *it << endl;
}
for (auto t: v) {
    cout << t << endl;
}
```

```
(needs #include <algorithm>)
Map<VectorXd> myNewEigenVector(v.data(), v.size());
vector<double> v2(mat.data(), mat.data() + mat.rows() * mat.cols());
```

## Linspace Vector

```
for (0, 1, 2, ..., N): (N+1, 0, N)
```

```
VectorXd x = VectorXd::LinSpaced(len, from, to)
ArrayXd x = ArrayXd::LinSpaced(len, from, to)
```

## Eps (not ::denorm - min())

```
double eps = std::numeric_limits<double>::epsilon();
```

## Pretty print

```
std::cout << std::scientific << std::setprecision(3) << std::setw(10)
<< out << std::endl; #include <iomanip>
```

## Triplets

```
b.row() b.col() t.value()
```

```
Eigen::Triplet<double> t(3, 4, 42);
```

## FFT

```
#include <unsupported/Eigen/FFT>
Eigen::FFT<double> ffb;
VectorXd v_fft = ffb.fwd(v);
VectorXd v_ffti = ffb.inv(v_fft);
```

## C++ constants and functions

```
pi: M_PI (#include <cmath>)
```

```
sin(), exp(), cos(), abs()
```

## Max coefficient + index

```
int index; double max = v.maxCoeff(&index);
```

## Sparse matrices

```
SparseMatrix<double> A(n, n);
std::vector<Triplet<double>> triplets;
triplets.reserve(n);
triplets.push_back(Triplet<double>(1, 2, 42));
A.setFromTriplets(triplets.begin(), triplets.end());
A.makeCompressed();
```

## Code segments

```

backward substitution (MatrixXd &A, VectorXd &b, VectorXd &x) {
    int n = A.cols();    x = VectorXd::Zero(n);
    for (int i = n-1; i >= 0; --i) {
        x(i) = (b(i) - A.row(i) * x) / A(i,i);
    }
}
// (for upper triangular matrices)

```

### Householder QR-decomposition (economical)

```

int m = A.rows();    int n = A.cols();
HouseholderQR<MatrixXd> QR = A.householderQR();
MatrixXd Q = QR.householderQ() * MatrixXd::Identity(m, n);
MatrixXd R = MatrixXd::Identity(n, m) *
    QR.matrixQR().triangularView<Upper>();

```

### Cholesky QR

```

MatrixXd A = A.transpose() * A;
LLT<MatrixXd> LLT = A.LLT();
MatrixXd R = LLT.matrixL().transpose();
MatrixXd Q = R.transpose().triangularView<Lower>().
    solve(A.transpose()).transpose();

```

### SVD / k-rank approximation

```

JacobiSVD<MatrixXd> svd(A, ComputeThinU | ComputeThinV);
U = svd.matrixU().leftCols(k);
S = svd.singularValues().head(k).asDiagonal();
V = svd.matrixV().leftCols(k);
MatrixXd A_approx = U * S * V.transpose();

```

### COO to CRS

```

A.sort_by_row(); // ----- std::sort(list.begin(), list.end(),
// auto b1, auto b2) {
// return b1.row() < b2.row();
// };
int prevNotEmptyRow = -1;
auto &l = A.lsb;
for (int i = 0; i < l.size(); i++) {
    while (prevNotEmptyRow < l[i].row()) {
        prevNotEmptyRow++; row_ptr.push_back(i);
    }
    double currVal = l[i].value();
    while (i < l.size()-1 && l[i].col() == l[i+1].col() &&
        l[i].row() == l[i+1].row()) {
        currVal += l[i].value(); i++;
    }
    val.push_back(currVal); col_ind.push_back(l[i].col());
}
row_ptr.push_back(val.size());

```

## Dense to CRS

```

int nnz = 0; int prevNotEmptyRow = -1;
for (int i = 0; i < A.rows(); i++) {
    for (int j = 0; j < A.cols(); j++) {
        if (A(i,j) != 0) {
            while (prevNotEmptyRow < i) {
                row_ptr.push_back(nnz);
                prevNotEmptyRow++;
            }
            nnz++;
            val.push_back(A(i,j));
            col_ind.push_back(j);
        }
    }
}
row_ptr.push_back(nnz);

```

### COO efficient matrix multiplication

```

if (&A1 == &A2) {
    MatrixCOO copyA2(A2.lsb); return mult_effic(A1, copyA2);
}
MatrixCOO result;
vector<Triplet<double>> &l1 = A1.lsb;
vector<Triplet<double>> &l2 = A2.lsb;
vector<Triplet<double>> &l3 = result.lsb;
A1.sort_by_col(); A2.sort_by_row();
vector<int> b1; vector<int> b2;
b1.push_back(0); b2.push_back(0);
for (int i = 0; i < l1.size()-1; i++)
    if (l1[i].col() != l1[i+1].col()) b1.push_back(i+1);
b1.push_back(l1.size());
for (int j = 0; j < l2.size()-1; j++)
    if (l2[j].row() != l2[j+1].row()) b2.push_back(j+1);
b2.push_back(l2.size());
int i = 0; int j = 0;
while (i < b1.size()-1 && j < b2.size()-1) {
    if (l1[b1[i]].col() == l2[b2[j]].row()) {
        int c1, c2;
        for (c1 = b1[i]; c1 < b1[i+1]; c1++) {
            for (c2 = b2[j]; c2 < b2[j+1]; c2++) {
                Triplet<double> t(l1[c1].row(), l2[c2].col(),
                    l1[c1].value() * l2[c2].value());
                l3.push_back(t);
            }
        }
        i++; j++;
    } else {
        if (l1[b1[i]].col() < l2[b2[j]].row()) i++;
        if (l1[b1[i]].col() > l2[b2[j]].row()) j++;
    }
}
return result;

```

## Complexities

dot product  $O(n)$   
 tensor product  $O(mn)$   
 matrix product  $O(mnk)$

## Decompositions

SVD  $O(n^3)$   
 thin SVD  $O(mn^2)$   
 Householder QR  $O(mn^2)$   
 for  $A \in \mathbb{R}^{m \times n}, m > n$   
 FFT  $O(n \log n)$

## Solve LSE

General  $O(n^3)$   
 triangular  $O(n^2)$   
 sparse system  $O(nnz^{3/2}) - O(nnz^{5/2})$

low-rank modification  $O(n^2)$

Sherman-Morrison factorization  $O(nk^2)$

## Sparse shit

Insert element into CSR/CSS  $O(nnz)$

Efficient initialization  $O(n)$  if  $nnz = O(n)$

Solve sparse LSE  $O(nnz^{3/2}) - O(nnz^{5/2})$

## Least squares

$C = A^T A$   $c = A^T b$   $Cx = c$   
 Normal equations  $O(mn^2 + nm + n^3) = O(n^3 + mn^2)$

## Interpolation

Horner scheme  $O(n)$

Polynomial basis, evaluating  $N$  datasets  $O(n^3 N)$

Lagrange, evaluating

$L_i$  is  $O(n)$ , interpolant  $p$  is  $O(n^2)$ ,  $N$  datasets  $O(Nn^2)$

Barycentric interpolation,

computing  $\lambda_0, \dots, \lambda_n$   $O(n^2)$ , evaluating  $p$   $O(n)$

$N$  datasets  $O(n^2 + nN)$

## Newton

building Vandermonde matrix  $O(n^2)$ , solving  $\alpha$ s  $O(n^2)$

$N$  evaluations  $O(n^2 N)$

Aitken-Neville, evaluating interpolant  $O(n^2)$

Divided differences, evaluating interpolant  $O(n)$ ,

adding new points  $O(n)$

## Other

Filter: causality is granted if  $y_j = 0 \forall j < 0$

$\int_a^b f(x) dx \approx \sum_{j=1}^n \tilde{\omega}_j f(\tilde{c}_j)$  under affine pullback

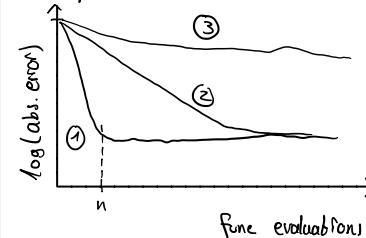
$$\tilde{c}_j = \frac{1}{2}(1-c_j)a + \frac{1}{2}(1+c_j)b, \quad \tilde{\omega}_j = \frac{1}{2}(b-a)\omega_j$$

Quadrature error plot: linear trend in

$\ln$ -log plot  $\rightarrow$  exponential convergence

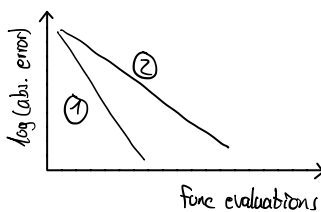
log-log plots  $\rightarrow$  algebraic convergence

example global Gauss quadrature



- ①  $f \in P_n$ , QR exact up to  $\sim n$  evaluations
- ②  $f \in C^\infty, f \notin P_k \forall k \in \mathbb{N}$   
exponential convergence
- ③  $f \in C^0, f \notin C^1$   
algebraic convergence

other quadrature formulas



- ① composite 2-point Gauss quadrature, because order  $\sim 4$  (2x order of ②)
- ② composite trapezoidal rule, order  $\sim 2$

## Estimates

Jackson's theorem for  $f \in C^r([a,b])$ ,  $r \in \mathbb{N}$ , for any polynomial degree  $n \leq n$

$$\inf_{p \in P_n} \|f - p\|_{L^\infty([a,b])} \leq \left(1 + \frac{\pi^2}{2}\right)^r \frac{(n-r)!}{n!} \|f^{(r)}\|_{L^\infty([a,b])} = O(n^{-r})$$

$$\inf_{p \in P_n} \|f - p\|_{L^\infty([a,b])} \leq \left(1 + \frac{\pi^2}{2}\right)^r \frac{(n-r)!}{n!} \left(\frac{b-a}{2}\right)^r \|f^{(r)}\|_{L^\infty([a,b])}$$

Lagrange for  $f \in C^{n+1}(\mathcal{I})$  and equidistant node set  $\mathcal{Z} = \{t_0, \dots, t_n\} \subset \mathcal{I}$

$$\|f - L_{\mathcal{Z}} f\|_{L^\infty(\mathcal{I})} \leq \frac{\|f^{(n+1)}\|_{L^\infty(\mathcal{I})}}{(n+1)!} \max_{t \in \mathcal{I}} |(t-t_0) \dots (t-t_n)|$$

$$\|f - L_{\mathcal{Z}} f\|_{L^2(\mathcal{I})} \leq \frac{2^{-(n+1)/4} |\mathcal{I}|^{n+1}}{\sqrt{n!(n+1)!}} \|f^{(n+1)}\|_{L^2(\mathcal{I})}$$

Chebyshev for  $f \in C^{n+1}(\mathcal{I})$ ,  $\mathcal{I} = [-1,1]$ ,  $[a,b]$  and node set  $\mathcal{Z} = \{t_0, \dots, t_n\} \subset \mathcal{I}$

$$\|f - l_{\mathcal{Z}}(f)\|_{L^\infty([-1,1])} \leq \frac{2^{-n}}{(n+1)!} \|f^{(n+1)}\|_{L^\infty([-1,1])}$$

$$\|f - l_{\mathcal{Z}}(f)\|_{L^\infty([a,b])} \leq \frac{2^{-2n-1}}{(n+1)!} |\mathcal{I}|^{n+1} \|f^{(n+1)}\|_{L^\infty([a,b])}$$

Lebesgue constant

$$\|f - L_{\mathcal{Z}} f\|_{L^\infty(\mathcal{I})} \leq (1 + \lambda_{\mathcal{Z}}) \inf_{p \in P_n} \|f - p\|_{L^\infty(\mathcal{I})} \quad \forall f \in C^0(\mathcal{I})$$

Chebyshev + Lebesgue constant

$$\|f - L_{\mathcal{Z}} f\|_{L^\infty([-1,1])} \leq \left(\frac{2}{\pi} (\log(1+n) + 2)\right) \left(1 + \frac{\pi^2}{2}\right)^r \frac{(n-r)!}{n!} \|f^{(r)}\|_{L^\infty([-1,1])}$$

Piecewise Lagrange

$$\|f - s\|_{L^\infty([x_0, x_m])} \leq h_{\mathcal{Z}}^{n+1} \frac{1}{(n+1)!} \|f^{(n+1)}\|_{L^\infty([x_0, x_m])}$$

$$\|f - s\|_{L^2(\mathcal{I})} \leq h_{\mathcal{Z}}^{n+1} \frac{2^{-(n+1)/4}}{\sqrt{n!(n+1)!}} \|f^{(n+1)}\|_{L^2([x_0, x_m])}$$